

# Brief Announcement: On the Possibility and the Impossibility of Message-Driven Self-Stabilizing Failure Detection

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**Results:** Distributed computing considers sets of distributed processes that execute algorithms where each execution consists of a sequence of events. In the context of reliable agreement problems, much work focuses on timing constraints of these events; e.g. upper bounds between send and reception events of messages. Another issue is event generation. We distinguish here two kinds of models: *time-driven* and *message-driven*. In time-driven models, events are triggered by clocks or timers. In contrast, when considering message-driven algorithms, after the algorithm was started, all events happen as immediate reaction to a received message while clocks are not employed.

The issues of timing constraints and event generation are orthogonal, however. Consider, e.g., the well known failure detector (FD) based consensus algorithms by Chandra and Toueg [3] which work in an asynchronous model of computation (often referred to as “time-free” model, reflecting the absence of timing bounds). These algorithms must be attributed as time-driven as steps can be taken — independently of the presence or absence of messages in input buffers — just by the passage of time respectively the progress of the program counter. It seems obvious that solutions to the same problem can be achieved with message-driven algorithms if (1) messages are immediately processed upon reception, (2) the FD module triggers the consensus algorithm if new suspicions have been added and (3) the FD implementation itself is message-driven. Most existing FD implementation in the literature are not message-driven as

they periodically send messages (e.g. heartbeats). Exceptions [5] show that FDs can be implemented without autonomous event generation (i.e., timers or clocks).

We investigate whether time-driven and message-driven semantics are equivalent regarding expressiveness; in other words whether the same set of problems have solutions in both models. To this end, self-stabilizing implementations of FDs are considered. Such implementation were first discussed by Beauquier and Kekkonen-Moneta [1] who devised time-driven self-stabilizing FD implementations.

By providing an impossibility result for message-driven FD implementations we show in the full paper [4] that there are differences in the expressiveness. More precisely, we show that it is impossible to implement the weakest FD [2] that allows solving consensus, i.e., the eventually strong FD  $\diamond S$  under certain assumptions. These assumptions include: self-stabilization, message-driven semantics, unknown bound on link capacity, bounded memory of the failure detector algorithm, determinism, and timing uncertainty.

By devising two FD implementations we show how to circumvent this impossibility result. The first algorithm copes with an unbounded number of messages but requires unbounded space. The second one works with bounded space but requires knowledge of a known upper bound on the number of messages that may be in transit simultaneously.

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